U.G. 1st Semester Examination - 2020

COMPUTER SCIENCE

[HONOURS]

Course Code : COM.SC-H-CC-P-102

(Digital System Design Lab)

[PRACTICAL]

Full Marks : 75 Time : 4 Hours

Marks Distribution :

Experiment : 60 marks

Lab Notebook : 5 marks

Viva : 10 marks

Answer any **one** from each group to be allotted on lottery basis.

30×2

GROUP–A

1. Design Half Adder using NAND gates only.
2. Design Half subtractor using NAND gates only.
3. Design Full Adder using XOR and basic gates.
4. Implement the following function using basic gates.

$$F=\Sigma\, m(3,4,5,7,9,13,15).$$

5. Design a 2×4 decoder using NAND gates only.

6. Design 2-bit magnitude comparator using basic gates.
7. Design half adder using basic gates only.
8. Assume that a 3-bit massage is to be transmitted with even parity. Design a circuit for even parity generator.
9. Design and implement subtractor multiplexer IC's of your choice.
10. Implement the basic gates using universal gates.
11. Design 2-bit magnitude comparator using universal gates.
12. Design 4×1 MUX using basic gates.
13. Design and implement full subtractor using universal gates only.
14. Implement 2-input XOR operation using Universal gates only.
15. Implement the following function using NOR gates only.

$$F(A,B,C)=\prod m(0,1,4,6).$$

16. Design a 4-to-2 priority encoder using basic gates.
17. Implement the following function using 4×1 Mux and other necessary gates:

$$F(A, B, C, D) = AB'C + A'C'D + AD'$$

18. Design and implement full adder using decoder IC's.

19. Design and implement BCD-to- excess-3code converter.

20. Implement and design 1×4 Demultiplexer using Logic Gates.

21. Realize the following expression using NOR gates only:

$$\left((A+B)+C\right)' D$$

GROUP–B

1. Design and implement S-R flip flop.

2. Design a shift register (shift left) using J-K flip-flop.

3. Design and implement J-K flip flop.

4. Design a mod-10 Ripple counter using suitable flip-flop.

5. Implement and verify the truth table for Master-slave J-K flip-flop.

6. Design and implement T flip flop.

7. Design a Mod-8 binary up counter.

8. Design a 3-bit binary up counter.

9. Design and implement D flip flop.

10. Design and realize Johnson's counter.

11. Design and verify the 4-Bit Synchronous Counter using J-K flip-flop.

12. Design a 4-bit Serial-in to Parallel-out Shift Register.

13. Design and implement D flip-flop using T flip-flop.

14. Design a counter using J-K flip-flop for the following sequence:

$$00 \rightarrow 110 \rightarrow 101 \rightarrow 100 \rightarrow 010 \rightarrow 001 .$$

15. Design a counter that goes through the following sequence of binary states: 0, 1, 2, 3, 6, 7 and back to 0 to repeat.

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